

The Viability Canvas

Handouts

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A downloadable version can be found at <https://grado.group>.

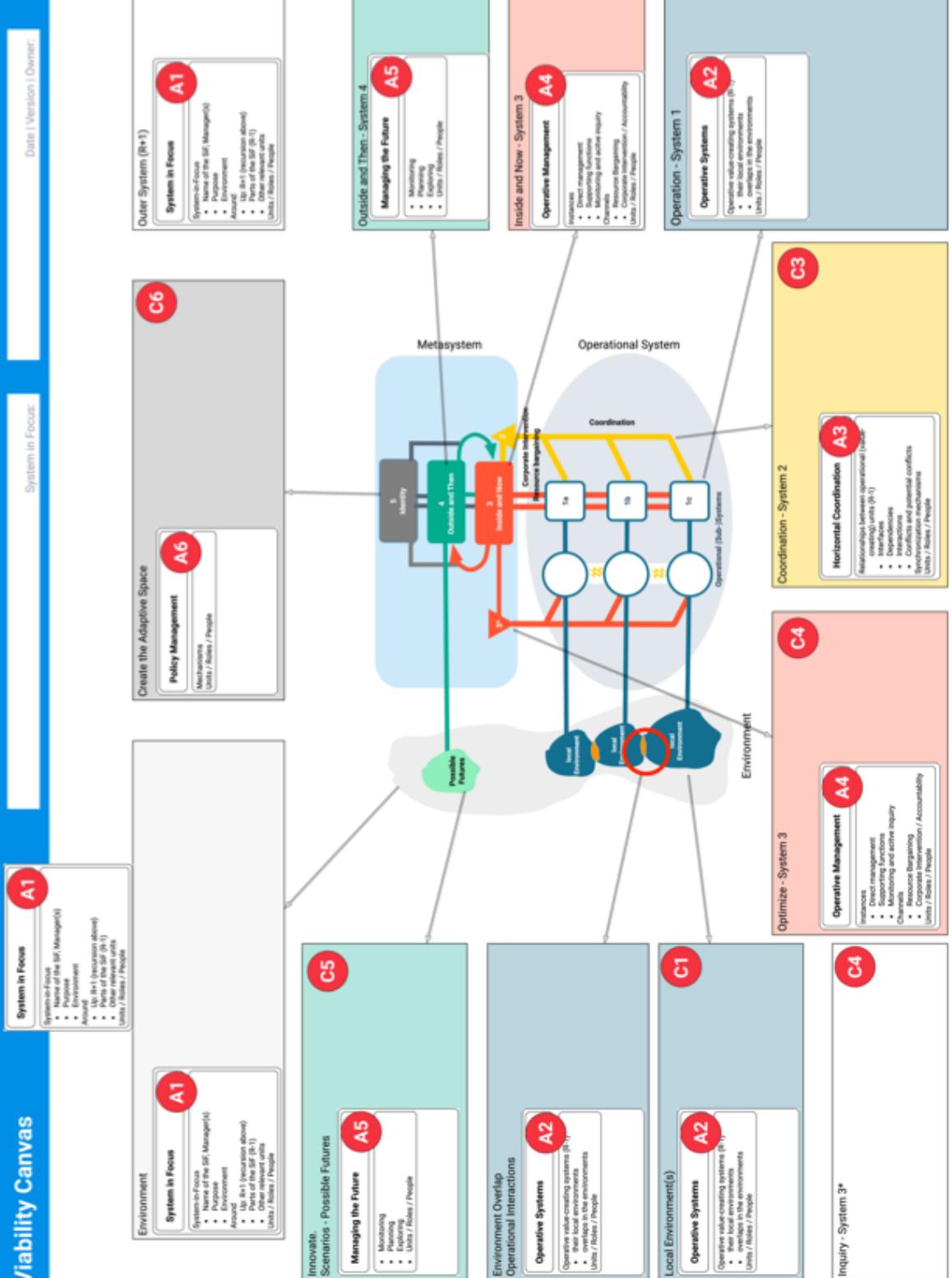
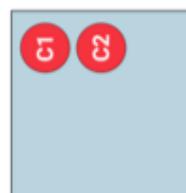
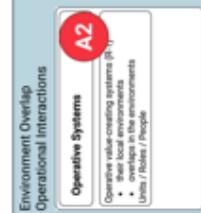
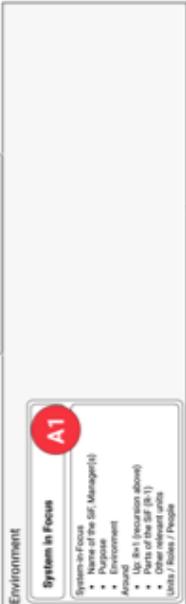
Viability Canvas

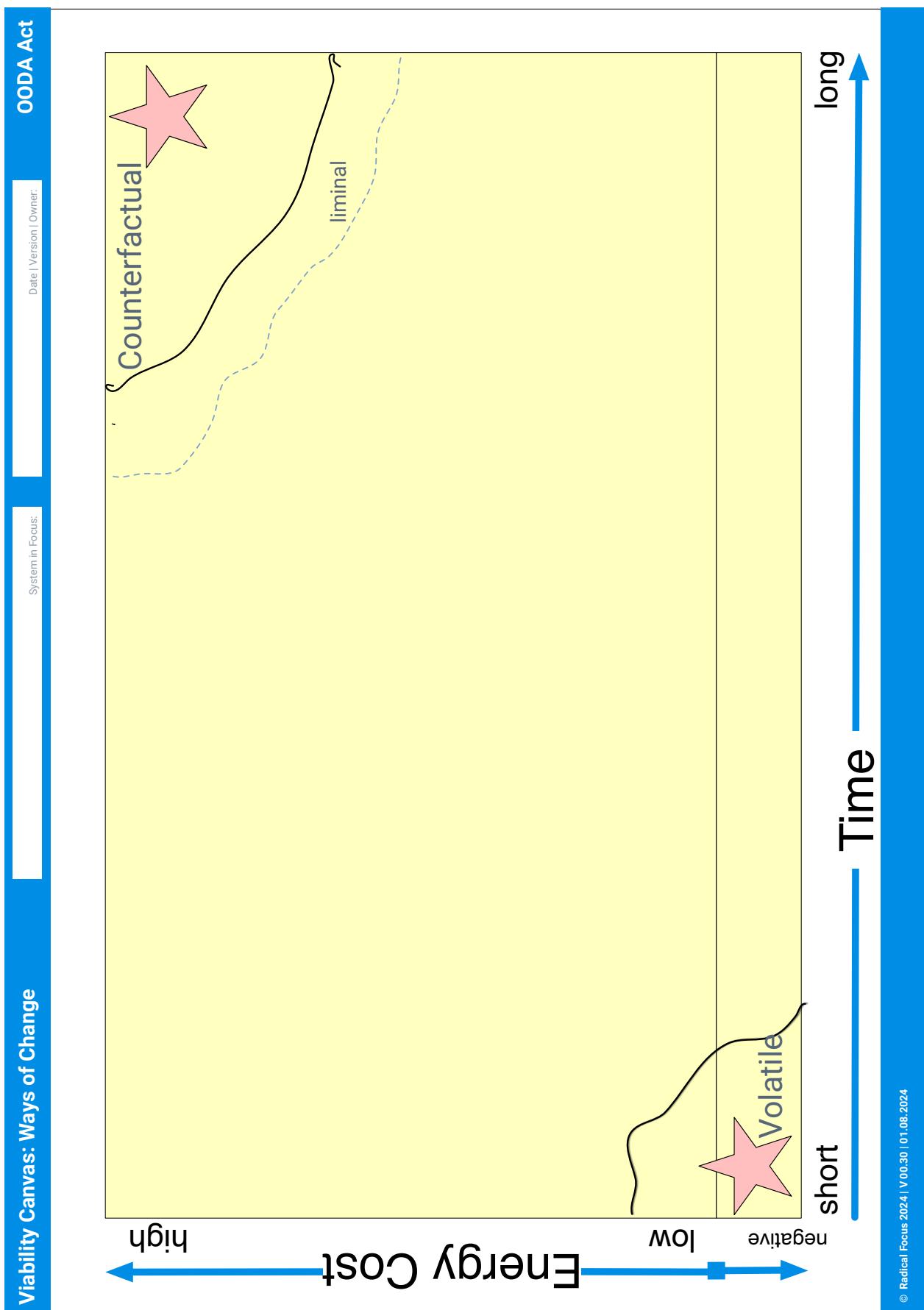
Cheat Sheet

Date / Version / Owner:

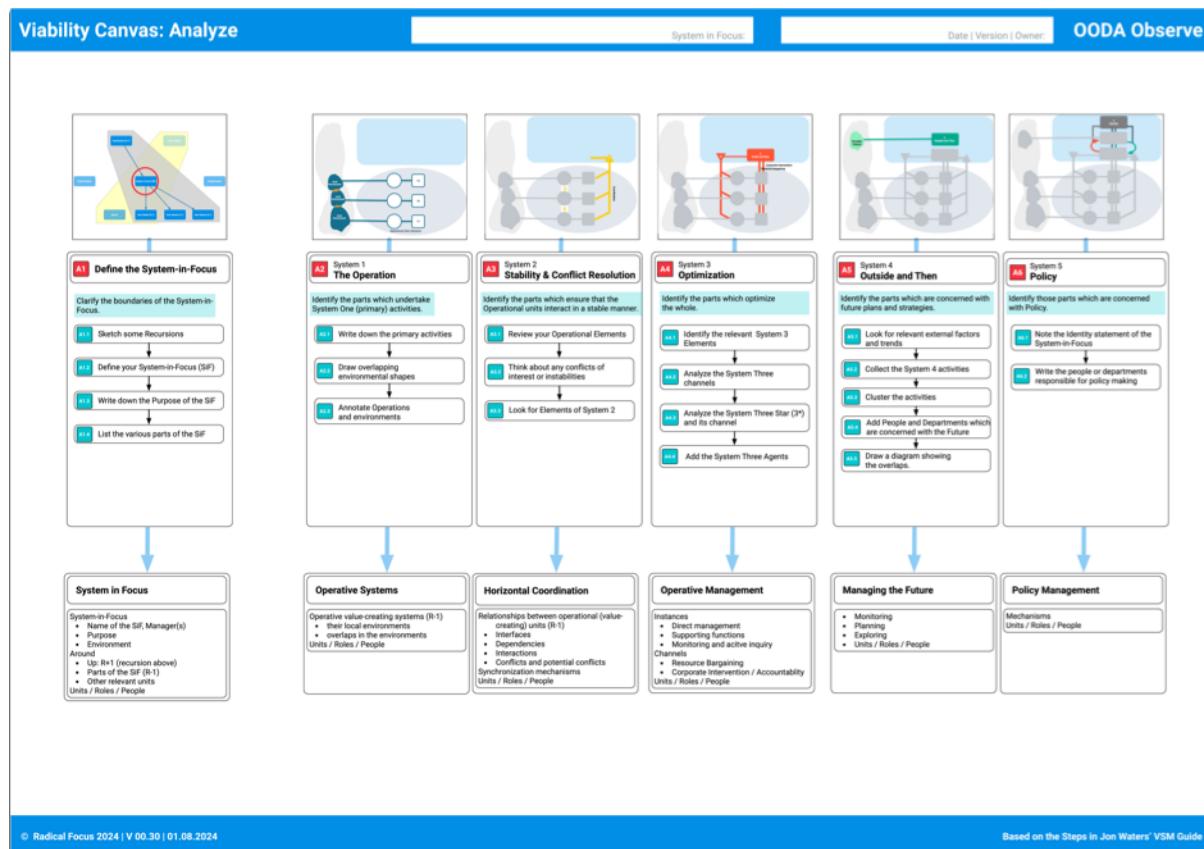
System in Focus:

Environment:



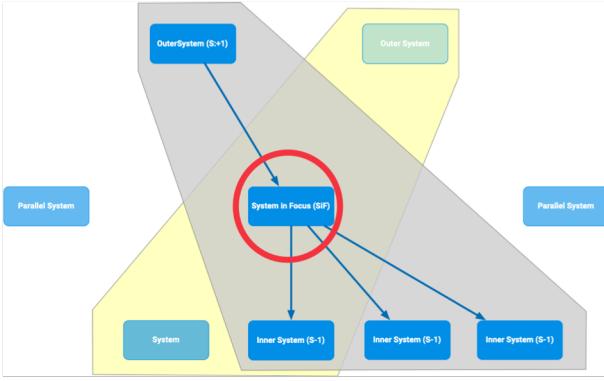


1 Observe: Analyzing the Organization



Analysis Worksheet.

Step A1: Define the System-in-Focus



Intent

To choose a unit as the System-in-Focus and clarify its boundaries.

Abstract

The VSM is a recursive model, i.e., it similarly describes units on each abstraction level. We will explore alternatives for higher and lower levels, e.g., a product-based organization vs. a region-based one. Note: we are interested in the flow of information and decisions. Focusing on one unit and level at a time reduces the complexity of the context we must consider. We call this unit our **System-in-Focus**.

This step aims to identify the System-in-Focus and its superior and subordinate systems. This requires, however, some discipline: we restrict our findings or change initiatives to one unit at a time.

Tasks

A1 Scope
Define the System-in-Focus

Select a unit as the System-in-Focus and clarify its boundaries.

A1.1 Sketch some Recursions.

A1.2 Define the System-in-Focus.

A1.3 Write down the Purpose of the System-in-Focus.

A1.4 List the various parts and stakeholders.

Result

System in Focus

System-in-Focus

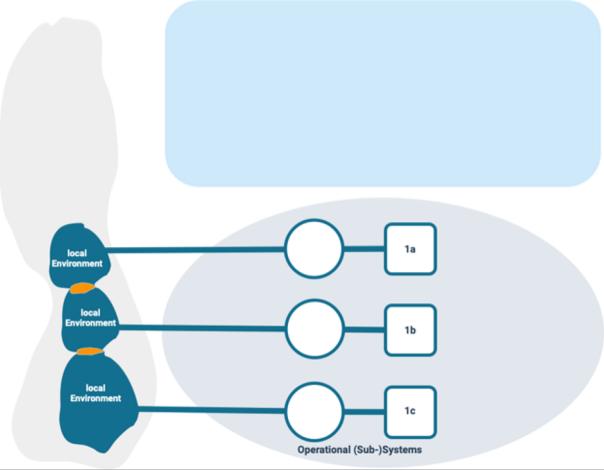
- Name of the SiF, Manager(s)
- Purpose
- Environment

Around

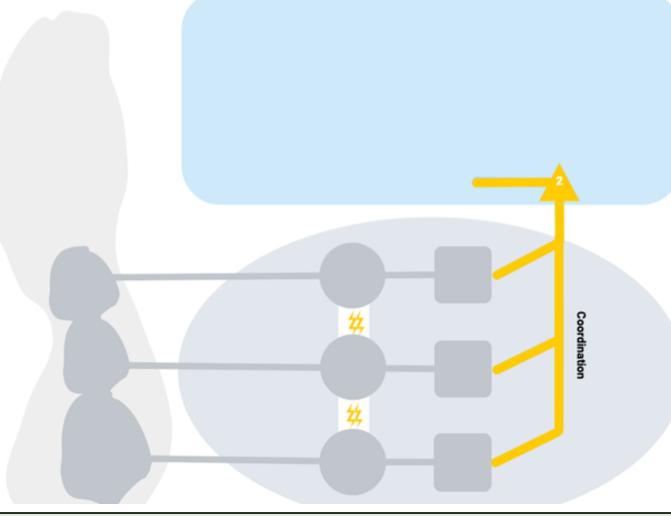
- Up: R+1 (recursion above)
- Parts of the SiF (R-1)
- Other relevant units

Units / Roles / People

Step A2: System One: the Operation

	<p>Tasks</p> <p>A2 Value Creation System One: the Operation</p> <p>Identify and describe the operational units.</p> <p>A2.1 List the primary activities.</p> <p>A2.2 Describe the local environments.</p> <p>A2.3 Annotate the diagram..</p>
<p>Intent</p> <p>To specify those parts of the system-in-focus that undertake System One (primary) activities.</p> <p>Abstract</p> <p>We are now investigating the system's inner workings and the operational parts.</p> <p>As a first step, we want to get an overview of all value-creating units.</p>	<p>Results</p> <p>Operative Systems</p> <p>Operative value-creating systems (R-1)</p> <ul style="list-style-type: none">▪ their local environments▪ overlaps in the environments <p>Units / Roles / People</p>

Step A3: System Two - Stability and conflict resolution



Intent

To identify those parts of the System-in-Focus that ensure that the operational units interact stably.

Abstract

Find the tasks that cannot be executed locally by Systems 1.

Think: Horizontal coordination. With this focus, you will find various roles, committees, institutions, and technical systems that help coordinate.

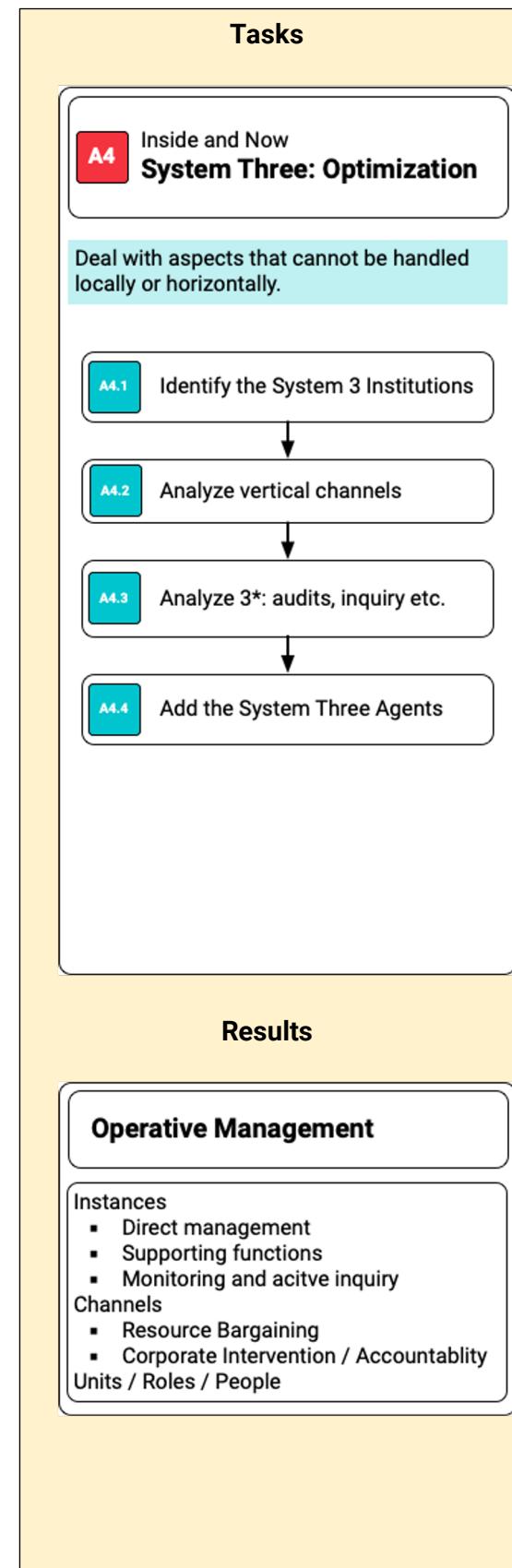
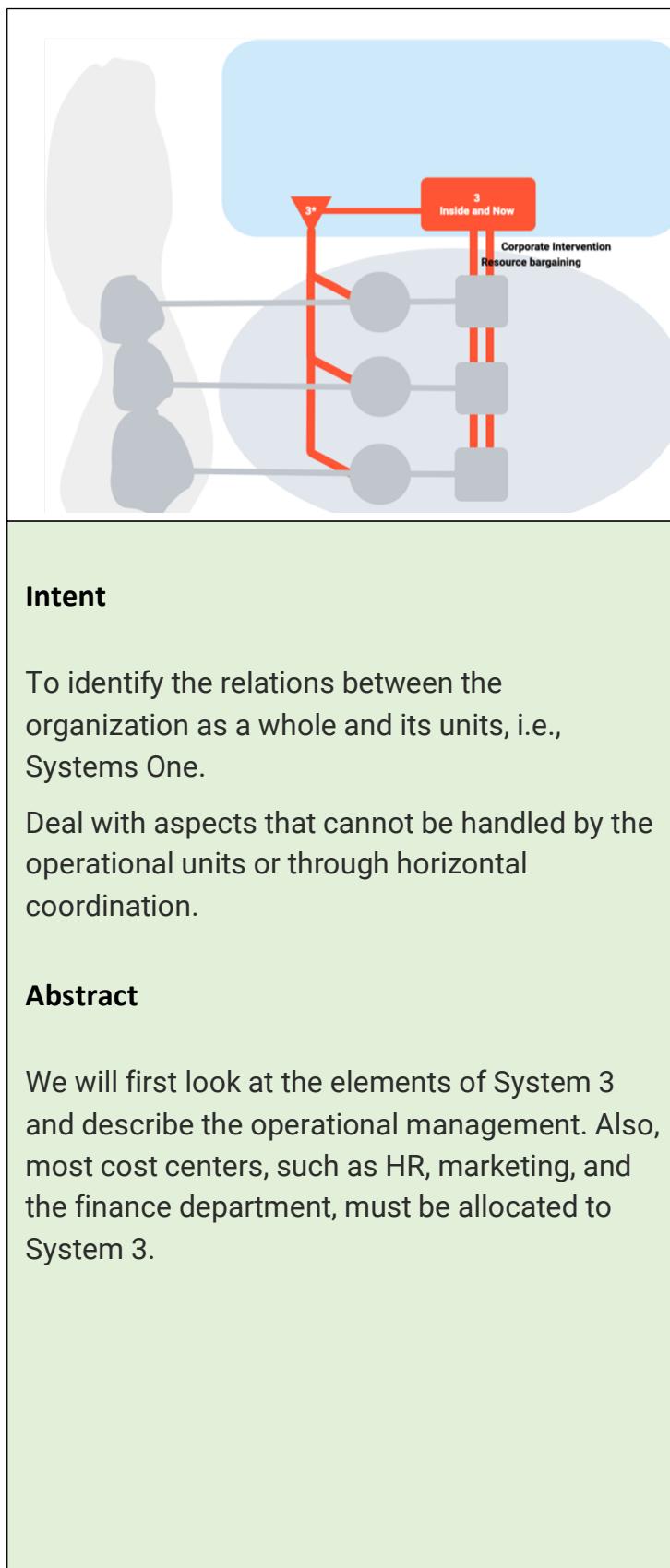
When you dig deeper, you will realize there is more than mere coordination behind System 2. A strong System 2 is one of the most effective ways to absorb variety and, in many cases, tremendously effective low-hanging fruit.

So, do not underestimate this step.

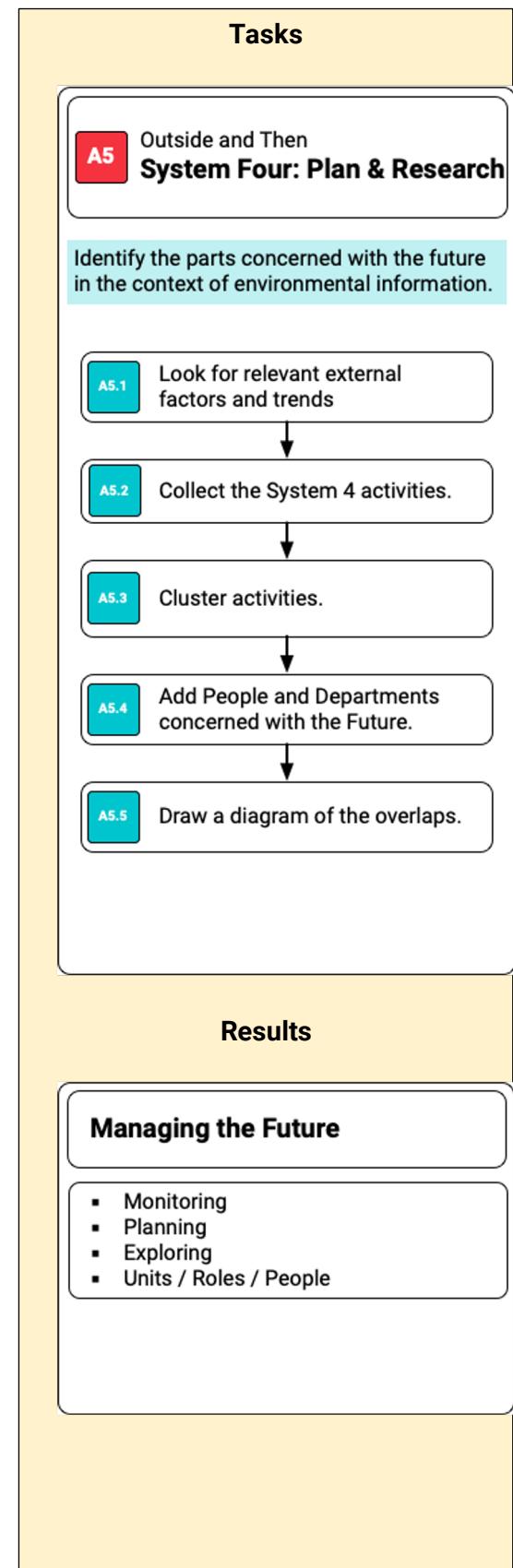
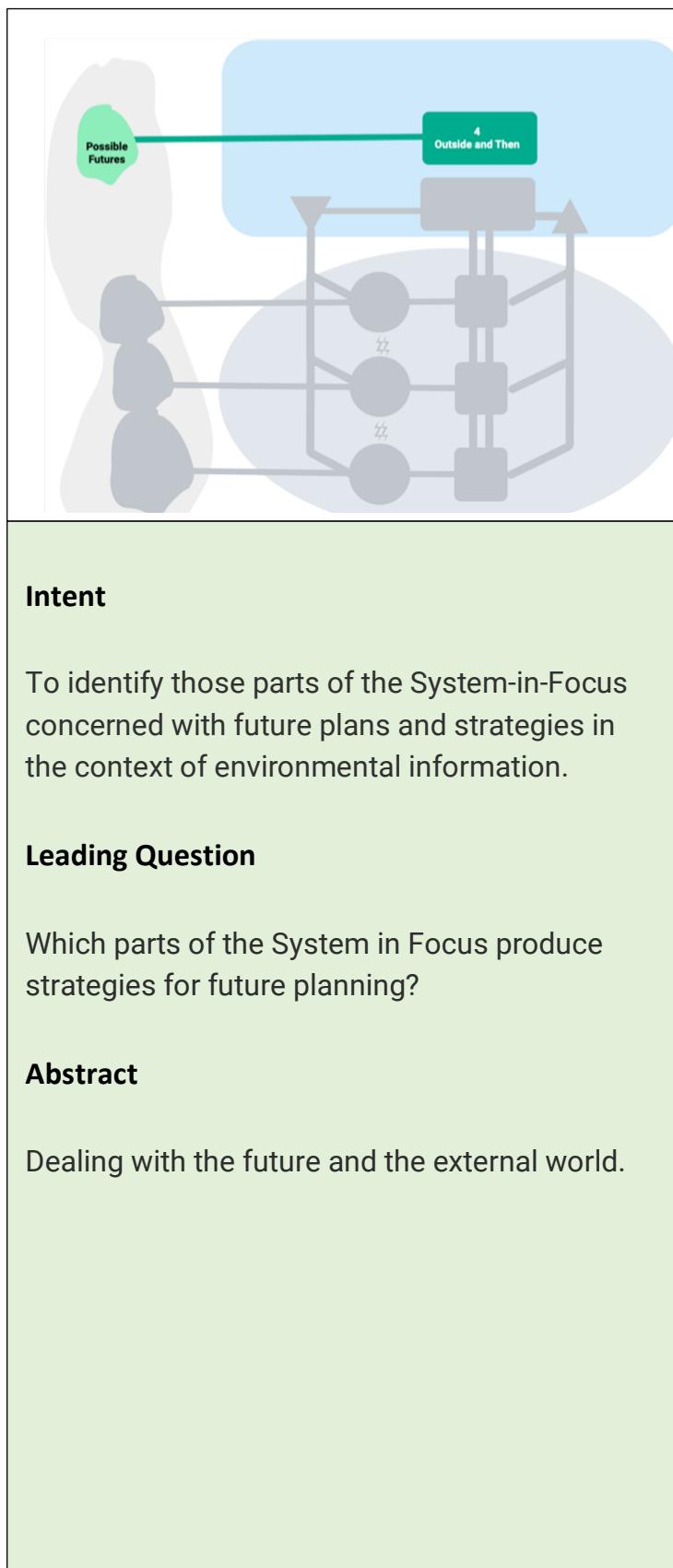
Tasks
A3 Coordination System Two: Stability and conflict resolution Identify the parts that ensure that the Operational units interact in a stable manner.
A3.1 Review Interaction of units
A3.2 Identify potential conflict
A3.3 Look for elements of System 2

Results
Horizontal Coordination Relationships between operational (value-creating) units (R-1) <ul style="list-style-type: none">▪ Interfaces▪ Dependencies▪ Interactions▪ Conflicts and potential conflicts Synchronization mechanisms Units / Roles / People

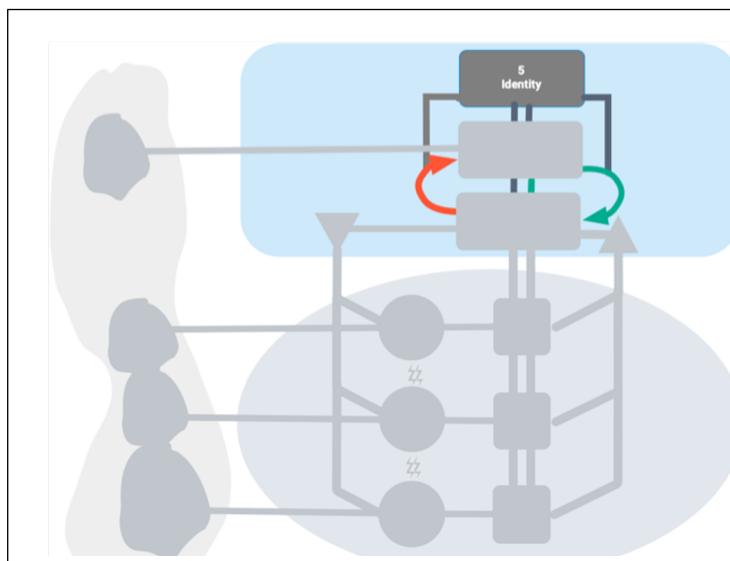
Step A4: System Three: Optimization



Step A5: System Four - Outside and Then



Step A6: System Five: Identify the policy making



Intent

To identify the ultimate decision maker of the System-in-Focus that is concerned with Identity, Policy, and the global direction of the system.

Abstract

System 5 is the mechanism that formulates the Identity, the Mission, or the North Star.

Tasks

A6 Identity **System Five: Identify the policy making**

Identify the parts of the System-in-Focus which are concerned with Policy.

A6.1 Note the Identity statement of the System-in-Focus.

A6.2 Find the Policy Makers.

Results

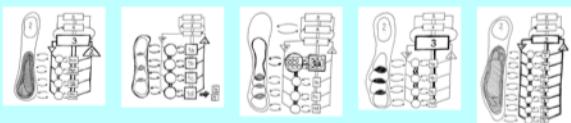
Policy Management

Mechanisms
Units / Roles / People

2 Orient: Finding Improvement Potential

Viability Canvas: Diagnosis System in Focus: Date | Version | Owner: **OODA Orient**

Archetypes



Functional Organization Uncontrolled Growth Dominant System 1 Bottleneck Matrix Organization

Pathologies **Look for Dysfunctions**

Relate the VCM based findings to known pain points.

Combine Findings
Collect Pain Points revealed by other means

Pathologies
Find frequently occurring Pathologies and Dysfunctions.

Stim through the archetypes

Overview **Review the results of the Analysis**

Achieve a global understanding of the System from a VCM perspective.

Review Findings

Missing Parts

Inadequate Parts

Parts which don't map

Review Operating Model

other sources

Catalog

Structural Pathologies

- Non-Existence of Vertical Unfolding
- Missing Levels
- Absence of Intermediate organisational levels
- Entangled Vertical Unfolding.
- Various Interrelated Memberships

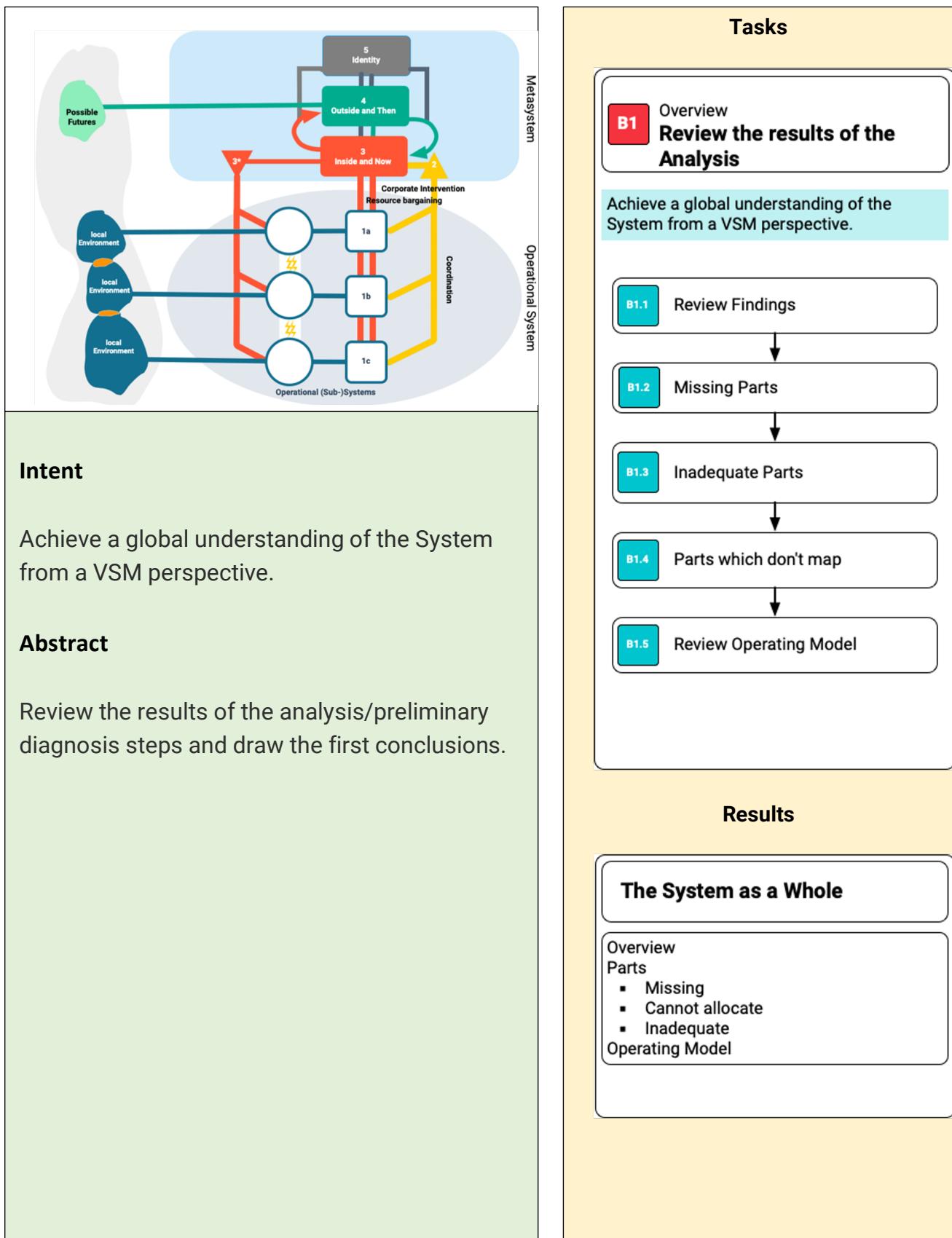
Functional Pathologies

System Pathology

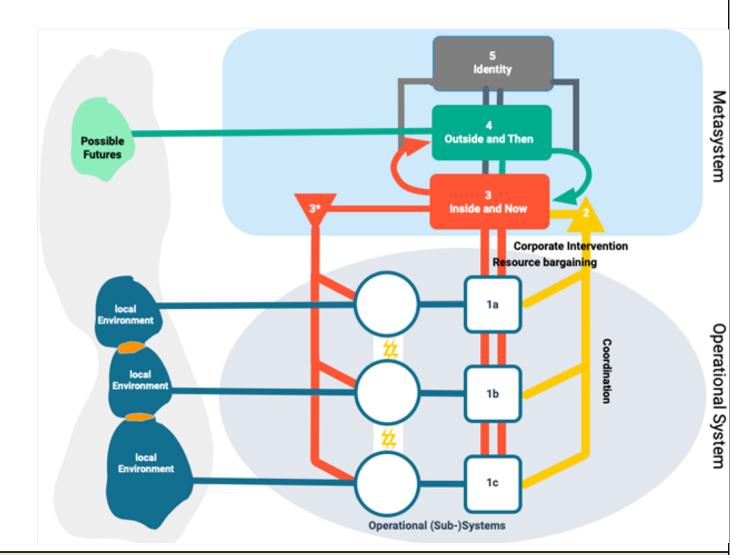
- 5 Headless Chicken
- 5 Ill-Defined Identity
- 5 Institutional Schizophrenia
- 5 System 5 Collapses into System 3
- 5 Inadequate Representation to higher levels
- 4 Headless Chicken
- 4, 3 Dissociation Between System 4 and System 3
- 3 Inadequate Management Style
- 3 Schizophrenic System 3
- 3 Weak Connection Between System 3 and System 1
- 3 Bloated System 3
- 3* Lack or insufficient Development of System 3*
- 2 Disjoined Behaviour Within System 1 units
- 2 Authoritarian System 2 (Authoritarian Bureaucrats)
- 1 Egoism, Autopoietic "Beasts"
- 1 Dominance of System 1. Weak Metasystem
- Whole Organizational Autopoietic System "Beasts"

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Step B1: Review the results of the Analysis



Step B2: Look for Dysfunctions and Pathologies



Intent

Find frequently occurring dysfunctions.

Abstract

Locating frequently occurring dysfunctions is collecting low-hanging fruit. It shows particularly impressively the strength of the view of decisions and information flow, i.e., the power of the VSM.

After reviewing archetypes of dysfunctional organizations, try the supplied patterns, but caution: patterns only ever show examples of reality.

Tasks

B2 Pathologies
Look for Dysfunctions

Find frequently occurring Pathologies and Dysfunctions.

B2.1 Skim through the archetypes

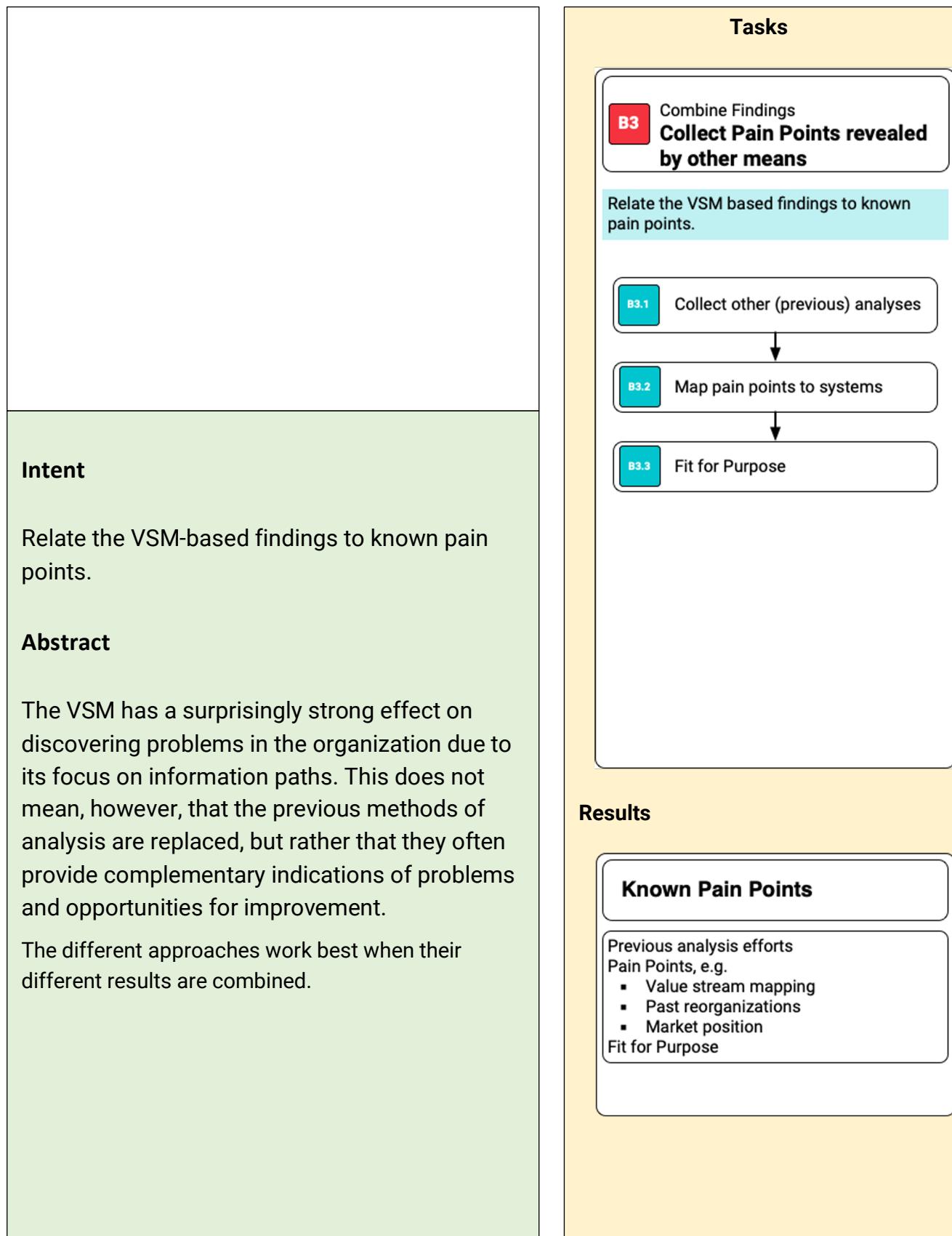
B2.2 Use the structural issues list

Results

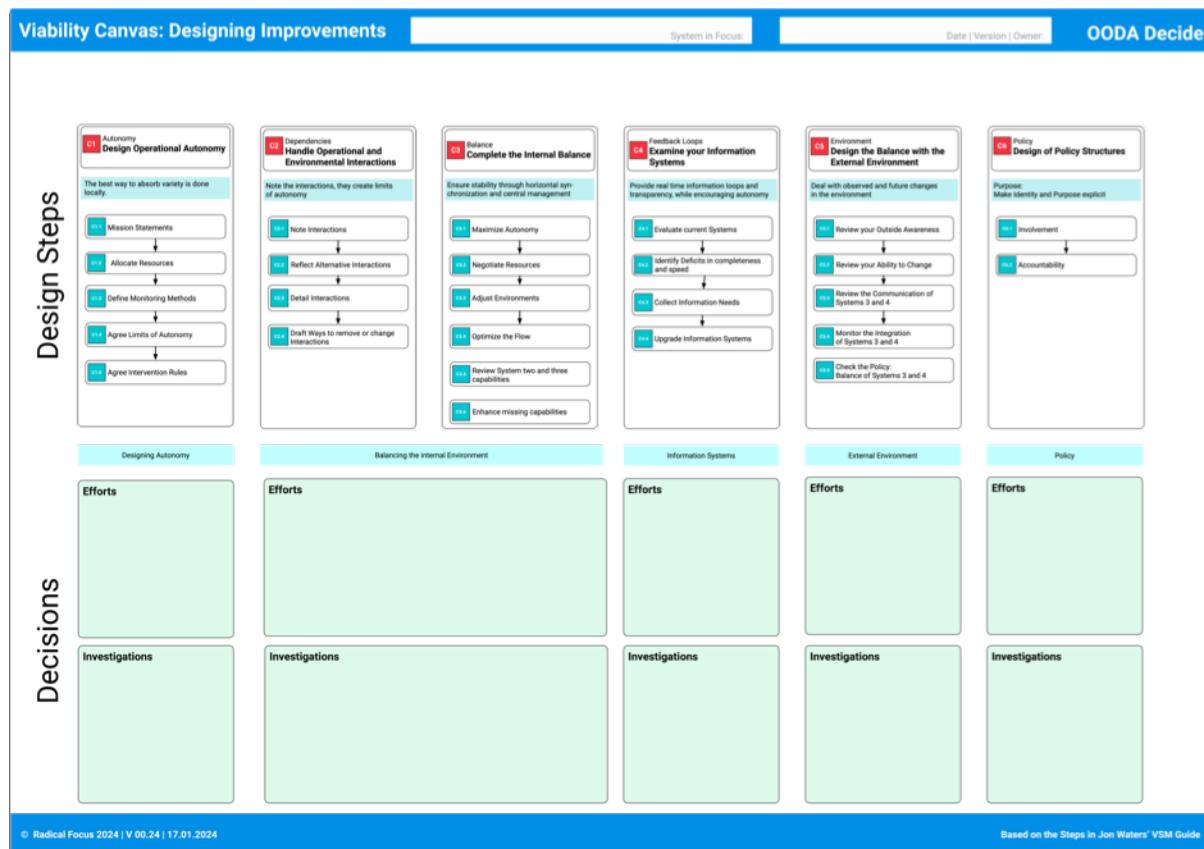
Dysfunctions

Disproportions
Structural Deficits

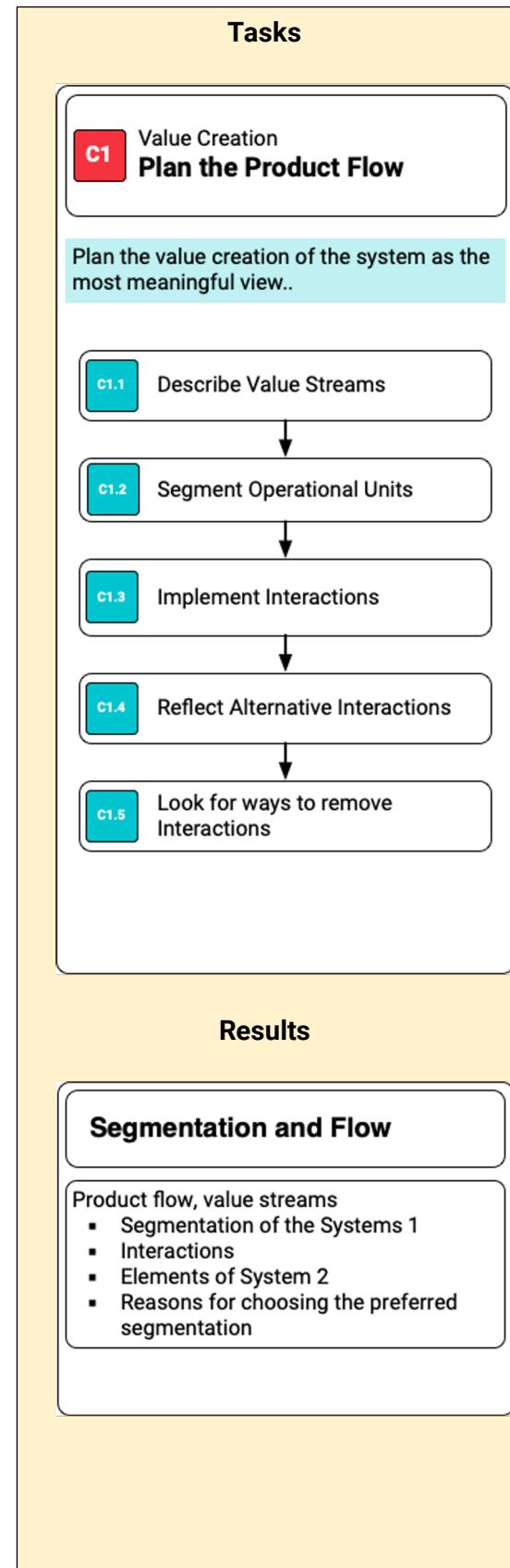
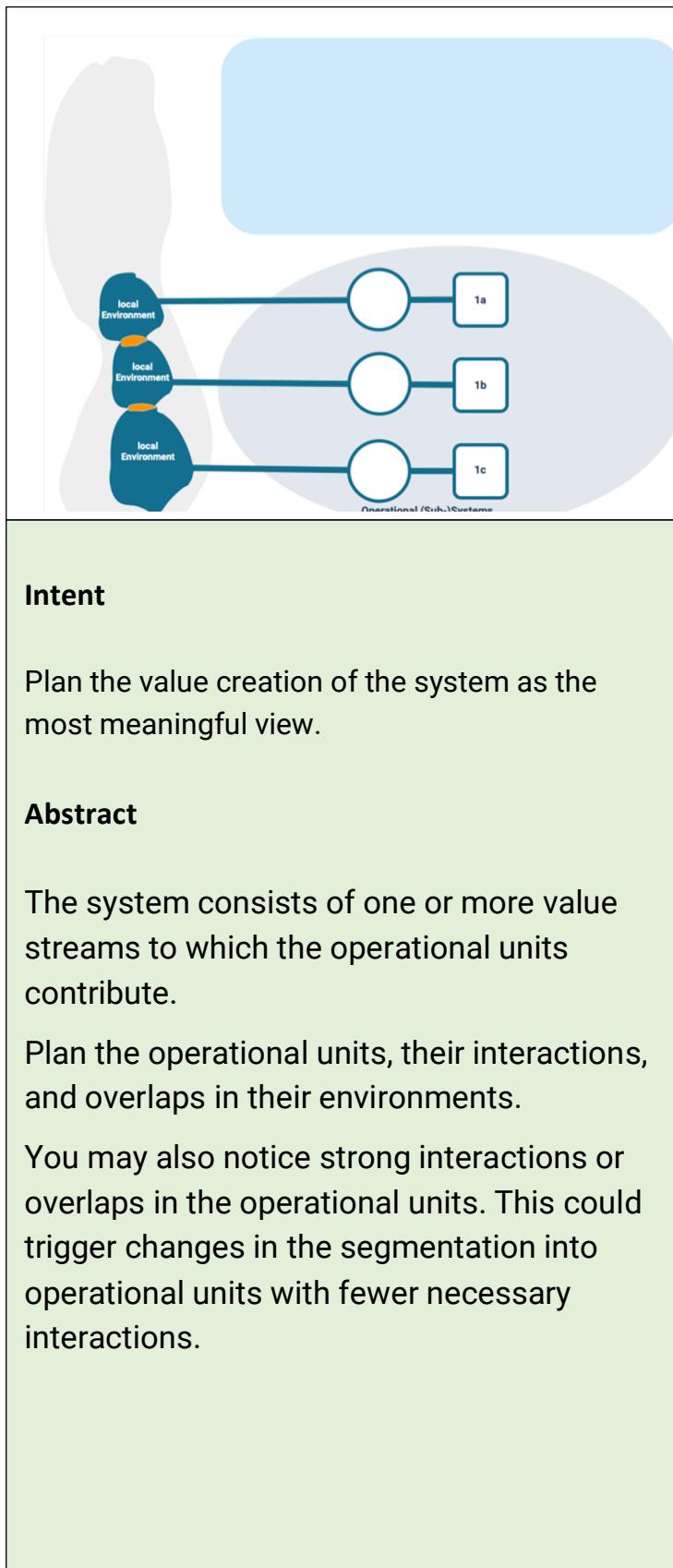
Step B3: Collect Pain Points revealed by other means



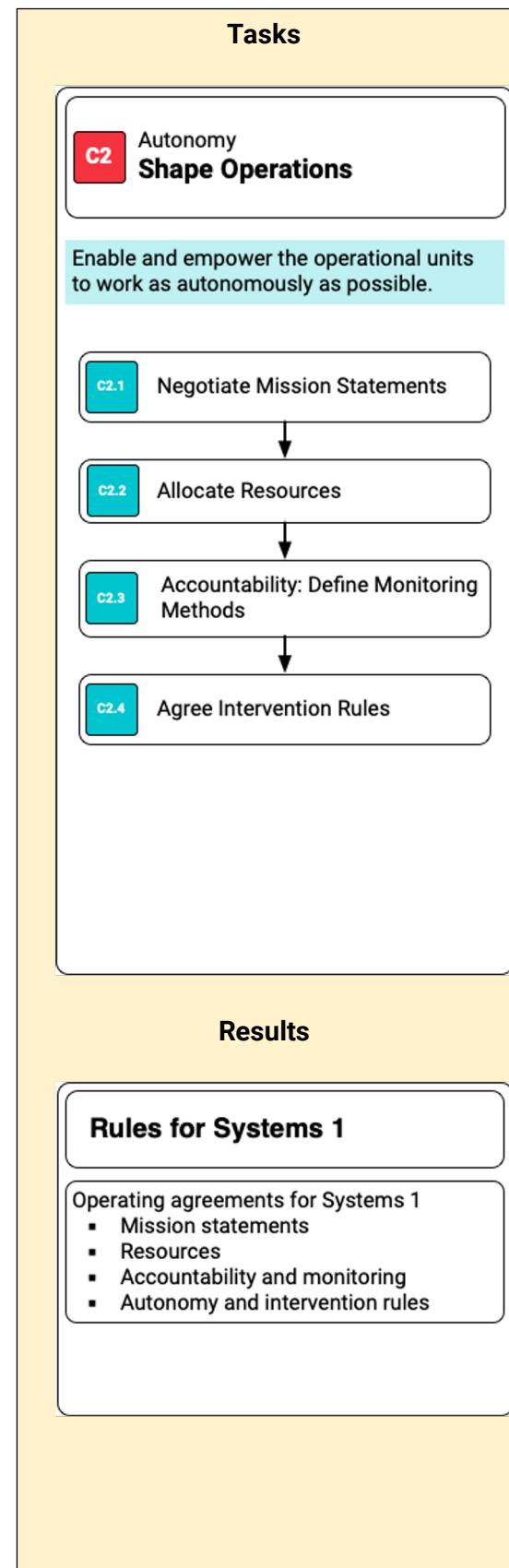
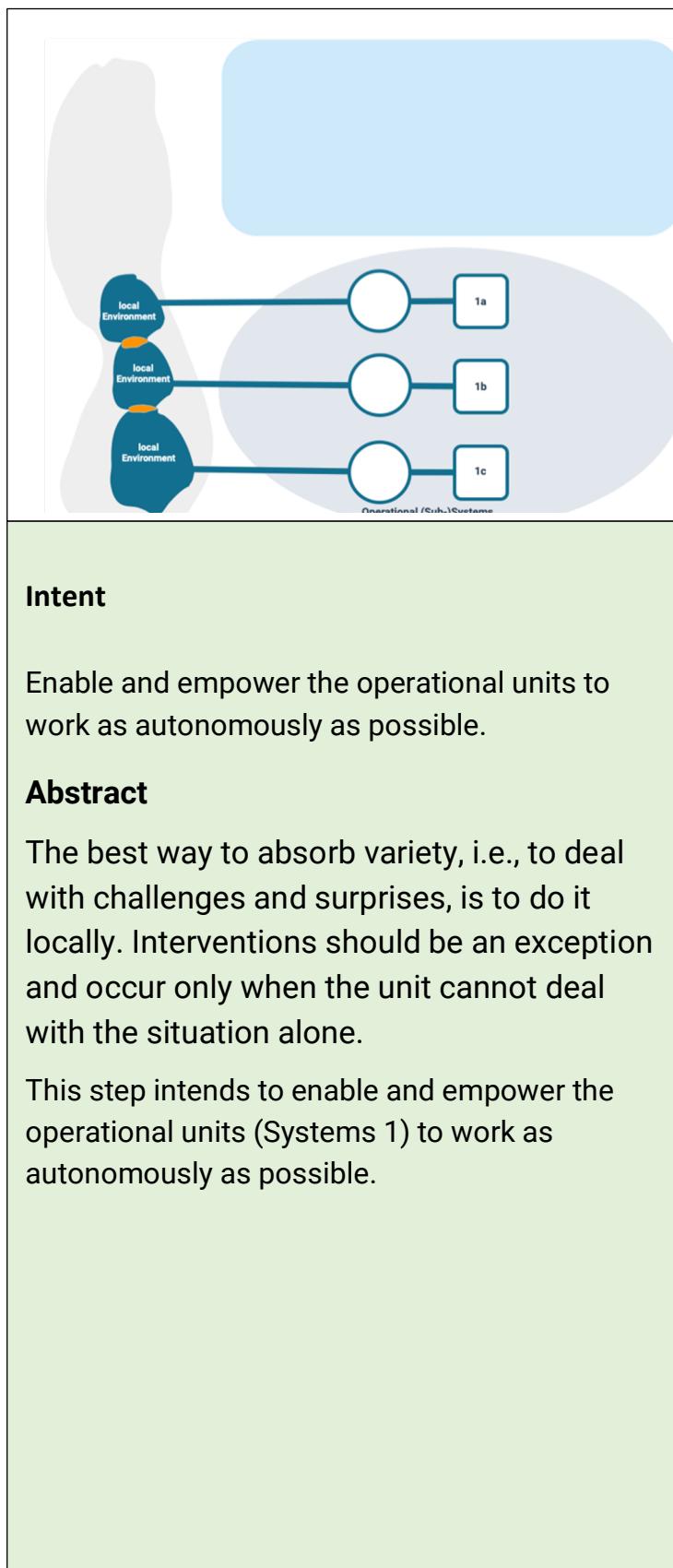
3 Decide: Designing Improvements



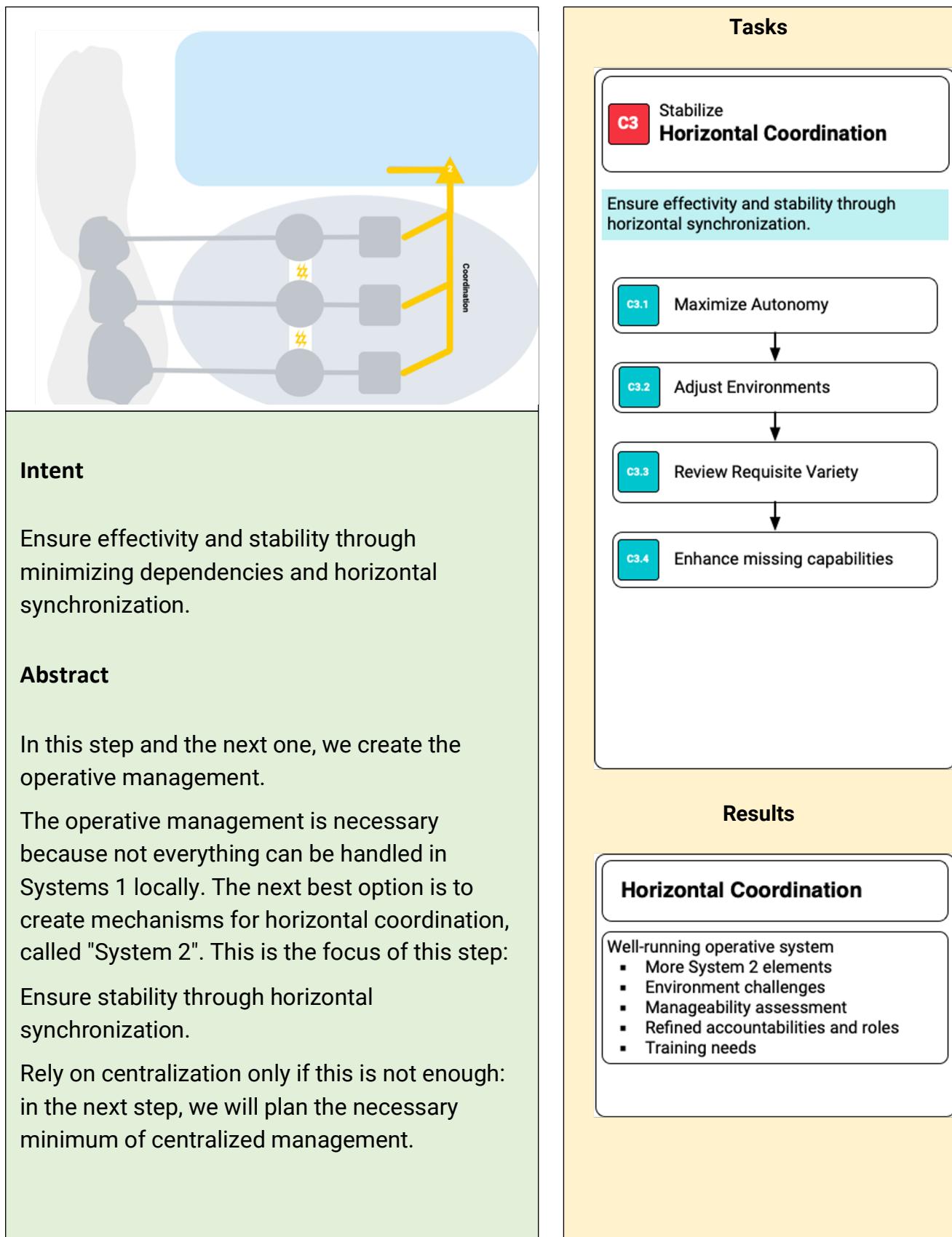
Step C1: Plan the Product Flow



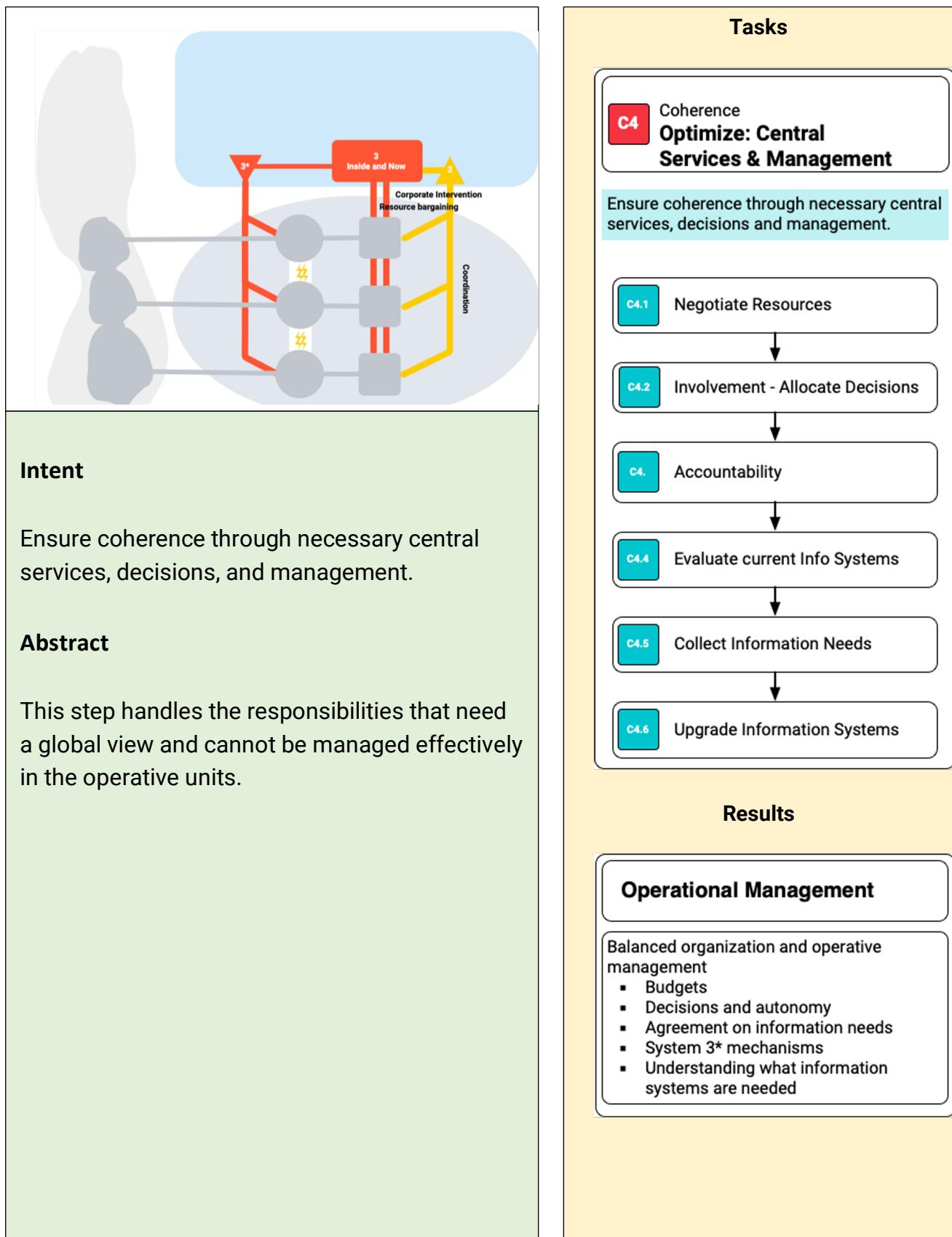
Step C2: Shape Operations



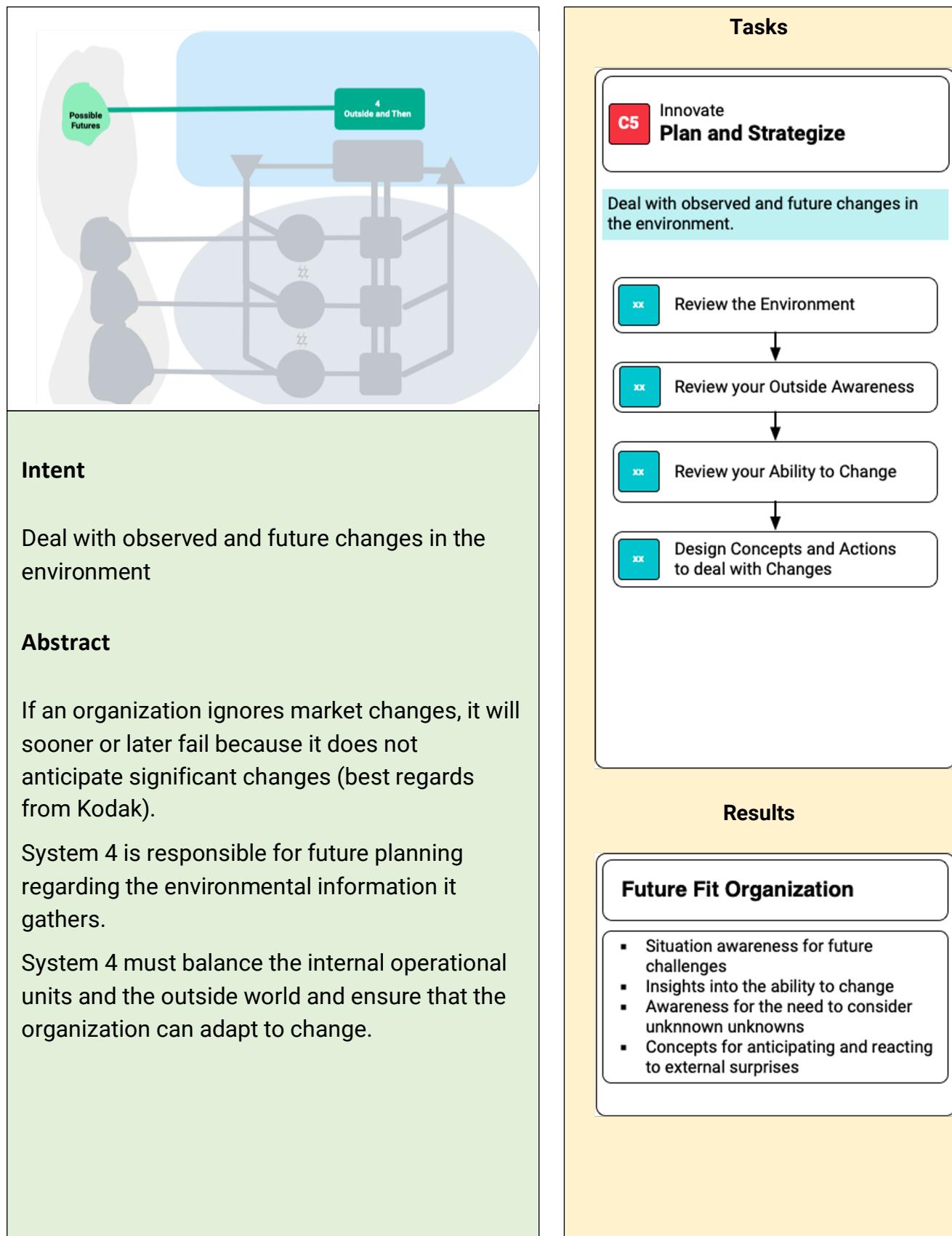
Step C3: Stabilize



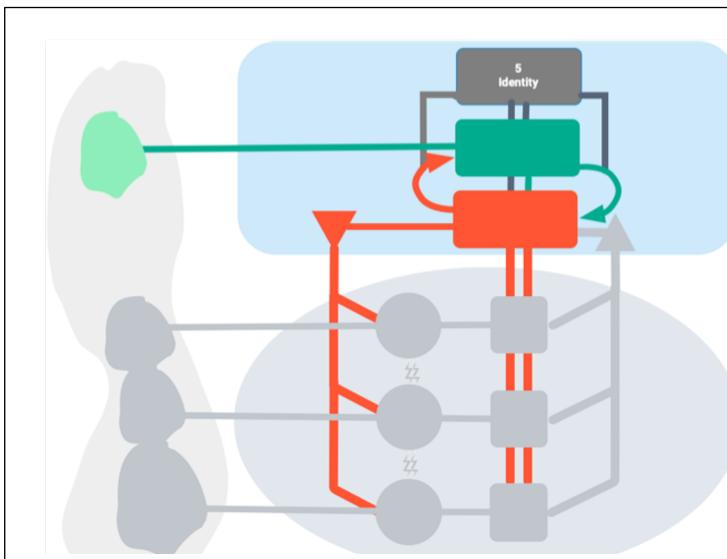
Step C4: Optimize



Step C5: Innovate



Step C6: Create the Adaptive Space



Intent

Make the tension between operation and innovation productive.

Abstract

The balance between today's needs and tomorrow's challenges is the most critical issue for an enterprise. The business must pay its bills and make a profit, but all financial problems are constraints. What the company is really about is defined partly by its mission statement and partly by the working environment it creates for its members.

These conflicting goals can create conflicts between "factions" in the organization, which can be painful if not handled properly but can also be a major source of synergy and an important contribution to long-term survival and prosperity.

We call this exchange the Adaptive Space.

Tasks

C6 Fit for the Future Create the Adaptive Space

Make the tension between operation and innovation productive.

C6.1 Review the Communication of Systems 3 and 4

C6.2 Design productive Exchanges: Integration of Systems 3 and 4

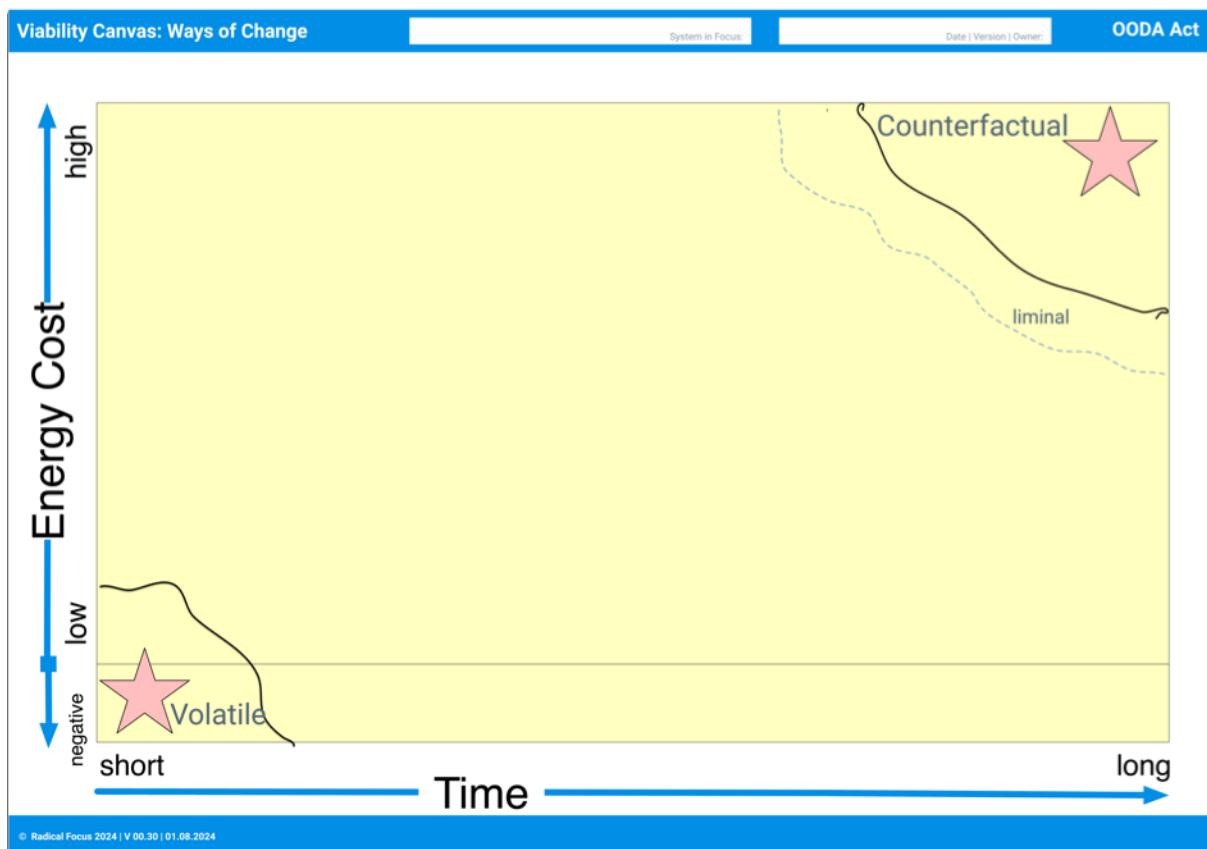
**C6.3 Balance Power:
Balance of Systems 3 and 4**

Results

Adaptive Space

- Adaptive Space with productive tension
 - Assessment of the communication of System 3 and System 4
 - Design of the exchange of System 3 and System 4
 - Balance of power between System 3 and System 4

4 Act: the Ways of Change



Step D1: Direction



Intent

Identify a direction of movement.

Abstract

In dynamic and complex environments, aiming for a fixed desired state is impractical due to rapid changes and inevitable changes caused by ongoing interventions.

Instead, a more effective approach is to establish reliable guidelines for interventions to help navigate and adapt to continuous changes, providing a flexible framework that can adjust to new information and evolving conditions.

A possible way to describe this is "more of this, less of that," which is more anecdotic than systematic.

This approach ensures that actions remain relevant and practical, fostering resilience and continuous improvement in the face of uncertainty.

Foto: [Jungwoo Hong, Unsplash](#)

Tasks

D1 Direction Define Guidelines for Change

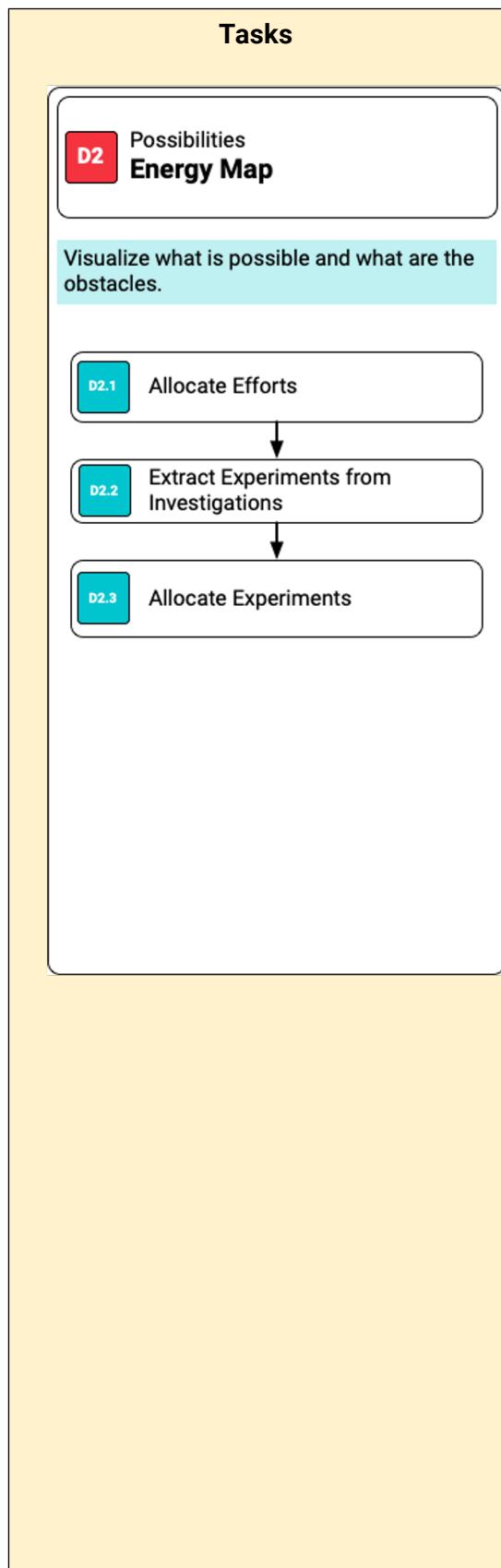
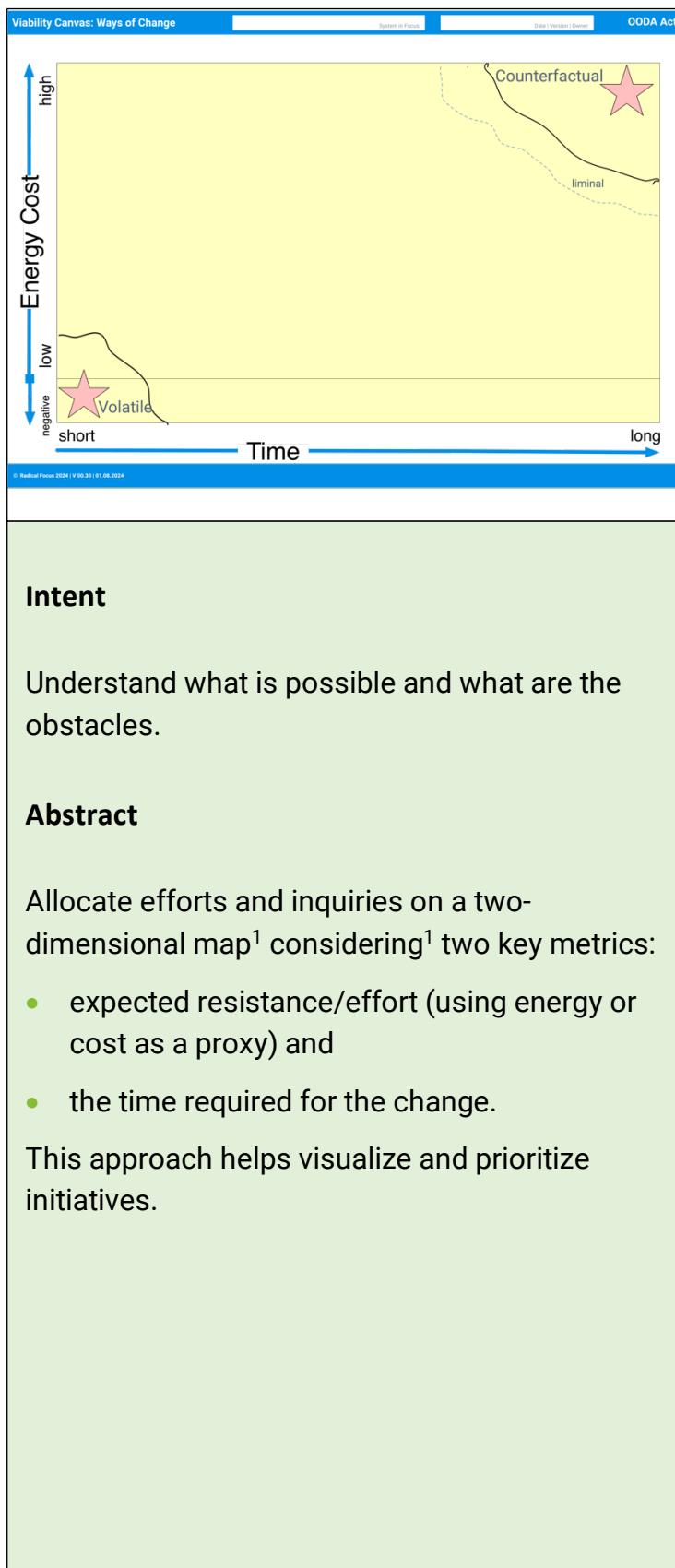
Identify a direction of movement.
Like: more of this, less of that.

D1.1 Define the desired direction

D1.2 Understand the Mindstate

D1.3 Define the preferred Power Style

Step D2: Energy Map



Step D3: Limit Attention



Intent

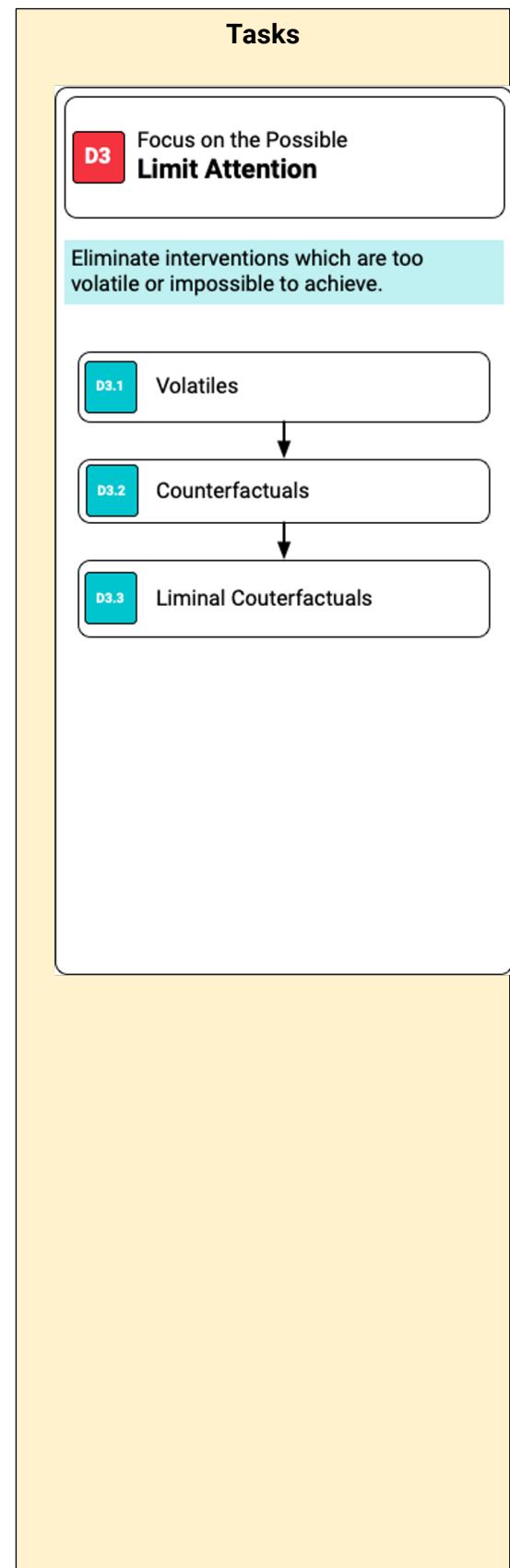
Eliminate interventions that are too volatile or impossible to achieve

Abstract

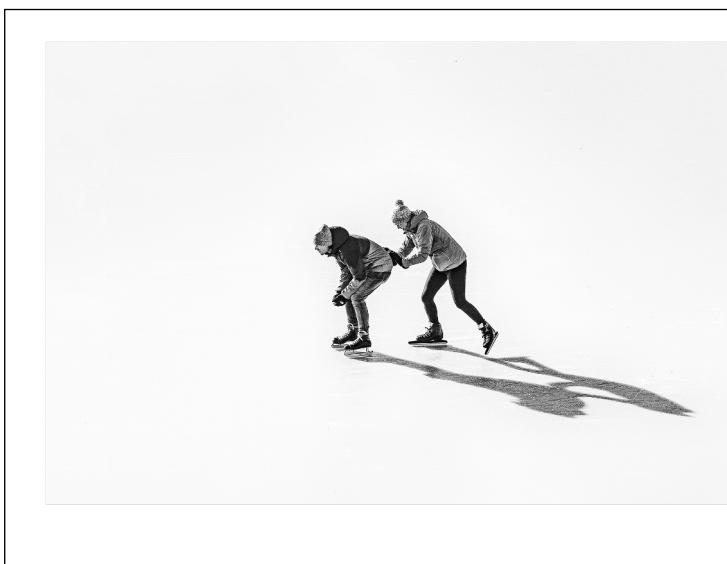
Some actions should be filtered out:

- **Volatiles** are interventions that are not interesting because they tend to be reverted frequently.
- **Counterfactuals** or impossible interventions take too much time and need too much energy to be considered promising.
- **Liminal counterfactuals are currently not possible but can become possible if some external conditions change**, e.g., if some high-level manager can be **convinced**, to whom we usually do not have contact.

Foto von [weston m](#) auf [Unsplash](#)



Step D4: Nudge



Intent

Start multiple parallel interventions.

Abstract

Nudging means giving small impulses for change.

These can achieve rapid improvements or prepare the ground for further improvements.

Nudging is a fundamentally different strategy than defining an actual and a target state: it avoids wasting energy on goals that are impossible or improbable to succeed. Instead, it provides constant pressure in a consistent direction.

Foto von [Lucas van Oort](#) auf [Unsplash](#)

Tasks

D4 Nudge Plan parallel experiments

Start multiple parallel interventions, achieve rapid feedback.

D4.1 Low hanging fruit

D4.2 Catalysts

Step D5: Hack



Intent

Act - and ask for forgiveness, not for permission

Abstract

Sometimes, you don't have permission or authorization to implement ideas. This is when you need to try organizational hacks.

Hacking comes from software and refers to an unauthorized change to an implementation.

We use hacking in a slightly different context: hacking as an intervention in the organization - and, of course, only the benign variant.

Foto: Luther.M.E. Bottrill, Unsplash

